

PSY 340: Experiential Assignment Details & Criteria: OPTION B3-ex.MOV

<p>Your choice of assignment: [due beginning of class Monday, April 7]</p> <p>Choose ONE Academic Assignment worth 15%:</p> <ul style="list-style-type: none"> A) Emotion Illustration Assignment (ac.EIA) B) Emotion Quote Paper (ac.EQP) C) Emotions in a Children's Fiction Book (ac.ECB) D) Emotion Across History and Cultures (ac.EHC) <p>OR</p> <p>Choose THREE Experiential Assignments each worth 5%:</p> <ul style="list-style-type: none"> A) Choose one from these two options: <ol style="list-style-type: none"> 1. Sitting with Boredom (ex.SWB) 2. Emotion Regulation (ex.ERG) B) AND Choose two from these two options: <ol style="list-style-type: none"> 1. Emotions in Art (ex.ART) 2. Emotions in Music (ex.MSC) 3. Emotions in Movie (ex.MOV) 	<p>The purpose of the Academic assignments is to broaden and demonstrate your understanding of a(the) concept(s) and information learned in class via either: (Option A) explaining in a nonscientific format for the public; (Option B) demonstrating/illustrating how these are evidenced in other disciplines; (Option C) analyzing how emotions are portrayed in a children's fiction book; or (Option D) examining differences across history and cultures.</p> <p>The purpose of the Experiential assignments is to further enrich your experience of the course content at a deeper level in order to more fully develop your emotional intelligence via one activity and two interactive engagements.</p> <p>All options require you to incorporate into your assignment findings from five (5) academic papers in and/or material presented in lecture.</p> <p>See Moodle for full details and criteria for each option.</p>	<p>15%</p>
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from the syllabus:

2. Plagiarism & AI Generate Content

I have zero tolerance for either plagiarism or the use of AI text generators (e.g., ChatGPT) for any of your writing at any stage—including generating ideas, initial notes, and drafts.



The assignments are designed to help you build your communication, creative, and critical thinking skills. Using AI DOES THE OPPOSITE! Using AI reduces both your ability and your skill level. Generating ideas, thinking, writing, and learning must be practiced. There are no true shortcuts. I want your ideas, your synthesis, not some robot's ideas and words pieced together from common information it synthesized from the internet. Writing—and these assignments—are not primarily about output. Writing is a process of discovery, including the background work of searching, reading, and sifting through information, and the drafts produced before a finished product. These processes help you gain knowledge, help crystallize your thinking, and help you gain skills. Using AI robs you of all of this. If I want AI's opinion on a topic, I can do that myself. I am interested in your unique perspective, your voice.

Moreover, AI-generated writing is generally just bad. The writing style sounds important and formal while being broad and vague. It is often empty writing that does not demonstrate understanding.

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BELOW ARE DETAILS FOR Option B3 – ex.MOV

(See Moodle for details for other options)

Emotions in Movie (ex.Mov)

Choose a scene or two from a movie which evoke strong emotions in you. With no distractions, deeply engage in watching this(these) scene(s)—fully immerse yourself in experiencing the scene(s) with your whole being. Then, think about what emotions this(these) scene(s) in the movie evokes in you. Be specific, approach this from a view of emotional granularity. To get the most from this experiential assignment, you will need to engage with this(these) scene(s) from the movie a few times over the course of a few days to truly capture nuances of emotions. Jot down all these emotions.

Now, think about how this(these) scene(s) evokes these emotions for you: what aspects of the scene(s) evoke emotion for you, and which aspects evoke which emotions. Be specific. For example, note the colours, the objects in the scene, the camera angle, the lighting, background sound and/or music, facial expressions and body language of the actor(s) (human and non-human), intonation of words spoken (but not the words themselves), volume of spoken words and/or background sound/music, changes within the scene or changes from the previous scene to this scene. Note changes in your emotions as these elements change. Try watching the scene(s) without any sound—is there a difference in which emotions are evoked in you? in the intensity of the emotions evoked in you? Again, to get the most from this experiential assignment, you will need to engage with this(these) scene(s) from the movie a few times over the course of a few days to fully notice these aspects and how they are tied to emotions evoked in you.

You will then write a 500-word essay on this experience and your engagement with this(these) scene(s) from the movie describing, as noted above, the emotions that the scene(s) evokes for you and how (what features of) the scene(s) evokes those emotions. At the end of your essay, briefly connect relevant material presented in lecture to your experience and engagement with the movie scenes. (Note: As per below, you are providing the context of the scene on the cover page, so you do not need to recap the movie or the scene(s) again in your essay except by a few words to set the context in the opening of your essay.)

Your submission must include a cover sheet containing the following information IN THIS ORDER:

- your name and student ID;
- PSY 340: Winter 2025;
- OPTION B3 - ex.MOV;
- the title of the movie, year, director;
- timing of scene in the movie (e.g., xx minutes from beginning);
- a BRIEF description of the context of the scene;
- if possible, a URL link to the movie promo or info page;
- word count of your paper (not including cover page or title).

DO NOT include any other information on the cover sheet.

This paper is to be written in a personal yet still academic style of writing.

See grading sheet next page.



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Grading Sheet: _____ student name _____

COVER SHEET			
ITEM	POINTS DEDUCTED (%)		
Cover sheet information as noted above.	<i>for each criteria not listed</i>	1%	
total marks deducted:			
SUBMISSION ITSELF			
CRITERIA	worth	Letter	points
Emotional granularity aspect (see full details in description/criteria of this assignment) - clarity, breadth and depth	40%		
Features of the scene(s) and actors evoking emotions and linking features to emotions (see full details in description/criteria of this assignment) - clarity, specificity, depth	40%		
Linking course content to the experience and engagement. - clarity, depth of thought, clear links to course content,	5%		
Language / style / flow / coherence / impact	15%		
total points earned:			
		Letter Grade	%
subtotal Grade			
<i>less deducted for errors/omissions on cover sheet from above</i>			
GRADE ON PAPER			

Comments: